# Luciana Luciana.trerceiro @ gmail.com Terceiro https://www.linkedin.com/in/luterceiro/ http://lucianaterceiro.com/ Stockholm, Sweden Stockholm, Sweden Research interests I am interested in researching the relations between technology and human beings and their ethical implications, from conception to their impacts in real life. My main interests regard: - The diversity and inclusion in new technology's design and development process and the impacts of not considering a wider variety of human

- How to include human diversity while creating new technologies and avoiding cultural colonisation pitfalls.

## **Education**

Master's degree in Social Anthropology / Stockholm University 2020-2022

Thesis: Digital Accessibility in the Making Marks: A <u>https://www.student.ladok.se/kontrollera</u> - MG9QI-3ZQ5A

## Master's degree in Technology Intelligence and Digital Design / Pontifical Catholic University of São Paulo

2017 - 2019

beings in these processes.

Dissertation: Creative collaboration in teams mediated by digital platforms <u>https://tede2.pucsp.br/handle/handle/22443</u> Marks: 10/10

Market Research Applied to Communication / University of São Paulo - Communication And Arts School

2015-2016

University Extension Program in the Specialisation Modality - 426h Final paper: Qualitative research applied to the development of products and services in micro and small businesses. Marks: 9/10

Bachelor's degree in Fashion Design / Santa Marcelina College 1995-1998

## **Research experience**

Chair Oscar Sala / University of São Paulo - Institute of Advanced Studies (IEA-USP) APR 2022 - MAY 2023 (expected)

Researcher participating in the **Human-Algorithm Interactions** project, led by Prof. Virgílio Almeida, PhD.

http://www.iea.usp.br/pesquisa/catedras-e-convenios/catedra-oscar-sala

**Chair Oscar Sala /** University of São Paulo - Institute of Advanced Studies (IEA-USP)

JUN 2021 - FEB 2022

Researcher participating in the **Human-Technologies Symbiosis** project, led by Prof. Lucia Santaella, PhD.

https://catedraoscarsala.wordpress.com/

## **Teaching experience**

**UX Digital Lab: User Experience on Digital Platforms /** Pontifical Catholic University of São Paulo

SEP - OCT 2017

Cohort 2 - Role: Instructor - 30h

**UX Digital Lab: User Experience on Digital Platforms /** Pontifical Catholic University of São Paulo

MAR - APR 2017

Cohort 1 - Role: Instructor - 30h

**Transformational Design Thinking** / Pontifical Catholic University of São Paulo

APR - MAY 2017

Cohort 2 - Role: Instructor - 30h

## **Transformational Design Thinking** / Pontifical Catholic University of São Paulo

OCT - NOV 2016

Cohort 1 - Role: Instructor - 30h

## Talks at Conferences

### **IxDA Interaction 18**

FEV 2018, LYON / FRANCE

Title: Creating and developing at a distance - Away from the office but close to the heart

https://interaction18.ixda.org/program/talk-creating-and-developing-ata-distance--away-from-the-office-but-close-to-the-heart-terceiro-lucian a/.

## UXConf BR 16 - The UX Brazilian Conference

2016, PORTO ALEGRE / BRAZIL

Title: Inspector Gadget: How Creative Research May Enrich Agile Development Process Co-authored with Diogo Cosentino

### **EPIC Conference**

2015, SÃO PAULO / BRAZIL

PechaKucha: Cyberurbans and Intermediaries: The New Individuals in Focus https://www.epicpeople.org/article\_author/luciana-terceiro/

## **Interaction Sout America 15**

2015, BUENOS AIRES / ARGENTINA

Title: Leading a Multidisciplinary UX Team Towards a Common Goal

Co-authored with Diogo Cosentino

## UXConf BR 15 - The UX Brazilian Conference

2015, PORTO ALEGRE / BRAZIL

Title: Beyond the Screens: UX for Mobile Devices

#### Interaction Sout America 13 2013, RECIFE / BRAZIL

Title: UOL HOST: Diplomacy for a Good Experience

## **Publications**

**Terceiro, L**. 2018. Digital tools for creative collaboration in virtual teams: necessary aspects and resources for an effective platform. In *TECCOGS*, n.18 (2018). PUC SP Access: https://revistas.pucsp.br/index.php/teccogs/article/view/48578

## **Professional experience**

## Zettle by PayPal

MAY 2019 - JUN 2022, STOCKHOLM / SWEDEN

Senior UX designer and Design Guild lead. Developed new features for the tax-compliant point-of-sales system.

## **Round Pegs Business Consulting and Services**

FEB 2017 - DEC 2017, SÃO PAULO / BRAZIL

UX designer and user researcher consultant. Conducted research and prototyped health services for DASA, a prominent Brazilian medical labs company.

#### PagSeguro

DEC 2015 - JUN 2016, SÃO PAULO / BRAZIL

UX team manager. Led a team of 20 designers, coordinating the development of new resources and user research for financial services.

### **UOL** - Universo Online

JAN 2011 - NOV 2015, SÃO PAULO / BRAZIL

UX team lead; UX team manager. Led a team of about 40 designers, coordinating the development of new resources and user research for a broad range of products and services.

#### **UOL** - Universo Online

JUN 2005 - DEC 2010, SÃO PAULO / BRAZIL

UX designer, projecting for a broad range of products like music streaming, online commerce, media publishing, web hosting, and cloud services, among others.

### Webdesigner and webmaster freelancer

JAN 2002 - MAY 2003, SÃO PAULO / BRAZIL

Webdesigner and webmaster, developing projects for online magazines, online education, and artists, among others.

## **UOL** - Universo Online

MAY 1999 - JAN 2000, SÃO PAULO / BRAZIL

Webmaster working at UOL products like calendar application, chatrooms, among others.

#### Anhembi Morumbi University

JAN 1999 - MAY 1999, SÃO PAULO / BRAZIL

Developed content websites for Fashion and Gastronomy programs.

Non-profit work

## **Mola Collective**

DEC 2015 - DEC 2017

The collective was an initiative where we aimed to learn, practice, and share design methods, practices, and tools, with independent and small businesses. I facilitated several design and co-creation workshops through the collective.

https://www.coletivomola.com.br/

Languages

English; IELTS 7.5 Portuguese; native speaker